Mentoring is an interactive case study that presents diverse experiences of formal mentoring, as lived by IE students and mentors that have participated in mentoring programs at IE Business School. The case serves as a guide, showing the formal mentoring process and directly involving the user in it.

In this multimedia case the user can adopt one of the following two roles:

- Mentor.
- Mentee.
To reinforce the meaning of Mentoring, various videos are shown in which mentors and mentees speak about the key aspects of the process.

Two key players come into play in the mentoring process: the mentor and mentee.

In this section, different mentors and mentees talk to us about certain relevant aspects, concerns, their points of view, and lessons learnt on the mentoring process which they have gone through.

**Mentors**
- Celia de Anca: What is a mentor?
- Isabel Linares: What is a mentor's role and responsibility?
- Gonzalo Garland: What qualities should a mentee have?

**Mentees**
- Vidhi Gyani: What qualities should a mentor have?
- Gil Wilson: What is a mentor's role and responsibility?
- Ana Ruiz: What should a mentee get out of the mentoring process?
At the beginning of the case the user has to choose the role that they wish to develop.

From this moment, the user will begin a guided journey through the formal mentoring process.

The case is made up of 4 stages which interlace theory, situations to be resolved and video interviews providing real experiences of mentors and mentees.
The user will advance by working through the 4 stages of the process.

Users will have to make decisions that will help them reflect, and in this way help prepare them for their role as mentor or mentee.

Each of the phases is complemented with video interviews about how others faced these situations.